

## RectVisible

The **RectVisible** function determines whether any part of the specified rectangle lies within the clipping region of a device context.

```
BOOL RectVisible(  
    HDC hdc,           // handle of the device context  
    CONST RECT *lprc    // address of rectangle structure  
);
```

### Parameters

*hdc*

Identifies the device context.

*lprc*

Points to a **RECT** structure that contains the logical coordinates of the specified rectangle.

### Return Value

If some portion of the specified rectangle lies within the clipping region, the return value is TRUE.

If the function fails, the return value is FALSE.